

STEAM classroom rules

You've spent the summer creating new and exciting STEAM lessons and can't wait to introduce them to your students.

Why not ensure success with some STEAM classroom rules that will keep everyone focused on discovering the world around them? All of our rules are positive because we want you to create an environment where kids focus on what they CAN do...not on what they can't.



1. Be Prompt

Show up on time.



2. Be Prepared

Know what materials you need to bring to class and have them with you.



3. Be Productive

Work! Learn!
Be part of the team! We need you!



4. Be Polite

Listen when someone else is talking. Help each other.



5. Be Positive

There are no bad ideas!
Encourage one another
and always do your best.

6. Participate!

This isn't a classroom for sitting.
This is a classroom for exploring.
Be part of the exploration.

